

PRO-WEI100

Weighing Controller





This intelligent weighing controller accepts input directly from a 4-wire or a 6-wire strain gauge.

The PRO-WEI100 has a number of advanced functions designed specifically for the weighing industry, and is simple to set up and operate. It also features output and input isolation, eliminating the need for any special consideration when interfacing to analog/serial inputs, or PCs/PLCs/HMIs.

Order Codes

PRO-WEI100 Strain gauge input				
-HV	85-265V AC / 95-370V DC			
-LV	15-48V AC / 10-72V DC			
Options				
-R2	2 x relay outputs			
-R4	4 x relay outputs			
-A	1 x mA/V analog output			
-S2R	1 x RS232 (RJ11 terminal)			
-\$4\$	1 x RS485 (screw terminal)			

Contents

1	Specifications 2
2	Features 3
3	Front Panel & Display 6
4	Wiring 8
5	Dimensions & Installation 11
6	Input Setup & Calibration 13
7	Setpoint Setup24
8	Setpoint Direct Access 27
9	Reset PIN Numbers 27
10	Factory Analog Output
	Calibration28
Α	Appendix A - Input Functions 29
В	Appendix B - Serial Modes 31

SPECIFICATIONS

Input

1

Input 4/6-wire strain gauge, 1-5mV/V

Power HV= 85–265V AC / 95–370V DC, or LV= 15–48V AC / 10–72V DC

Max power 5W, fully optioned, 8 loadcells

Excitation 5V DC excitation supplied (powers up to 8 x 350Ω loadcells)

Sampling rate Up to 60Hz

Resolution 18 bit

Accuracy 0.005% of reading

Temperature drift Typically 3ppm/°C

Relay Output

OPTIONAL

Number of relay outputs None, 2, or 4

Relay output type 5A form A (3A 240V AC max or 3A 30V DC max)

Analog Output

OPTIONAL

Number of analog outputs None or 1

Analog output type Isolated 16 bit 4–20mA/0–10V

Comm Port

OPTIONAL

Number of comm ports None or 1

Comm port options

S2R= Isolated RS232, RJ terminal, or S4S= Isolated RS485, screw terminal

Serial output Custom ASCII, Modbus RTU slave, Gedge, Ranger A, or Print

Programming

Front panel buttons Up, Down, Prog, plus 2 Function Buttons for menu access

Factory calibrated for 0–10,000 counts (2mV/V sensor gain at full scale). 2 cal sets for saving/restoring calibrations

Security Input and setpoint setups are independently PIN protected

Display

Display type LED display, 5 buttons

LED indicators 6 setpoint indicator LED's

Digits 1 row of 6 digits, 13mm (0.5"), 14 segment alphanumeric LED

Construction

IP65 dust/splash proof (face only)

Dimensions (H x W x D)

96 x 48 x 120mm (3.78 x 1.89 x 4.72")

Panel cutout 92 x 45mm (3.62 x 1.77")

2 FEATURES

2.1 - Batching

To access batching features, the controller's **Mode** must be set to **Batch** (see 6.2F). It is then possible to perform the following functions from the P button or rear input pins:

Batch This function is used to display the live weight of the syst regular 'batches' of product without continually changing When the <i>Batch</i> function is activated the display will tare a SP 2 will turn on.	
Batch Reset Resets the batch value to zero and halts any current batching operation	
Batch Pause Pauses the batching process and holds the current batched weight of the display.	
Batch Resume	Resumes the batching process after it has been paused, or if power was lost during a previous batch.

See 6.2H–K and Appendix A for instructions on setting up and operating these features.

2.1A - Gain in Weight (GIW) Batching Direction

The **Batching Direction** parameter is set in 6.2G, and should be set to **GIW** (Gain in Weight) for applications where the weight increases as product is added to the weighing system.

E.g. Setting a setpoint value of 50Kg for SP 1 and 45Kg for SP 2 and enabling **GIW** batching will allow the user to fill a container to 50Kg, with a potential speed change at 45Kg. (See 2.1C for an alternative method of setting up SP 2.)

The cycle is initiated when the **Batch** function is triggered. The display will tare, and when 45Kg net weight is shown, SP 2 will drop out. As product continues to feed, at 50Kg SP 1 will drop out, halting the fill.

If **Flash Gross** is enabled (see 6.2L) the gross weight will be displayed (E.g. Now 1050Kg, if the starting gross weight was 1000Kg). The user can then trigger the **Batch** function again to call another 50Kg batch.

2.1B - Loss in Weight (LIW) Batching Direction

The **Batching Direction** parameter is set in 6.2G, and should be set to **LIW** (Loss in Weight) for applications where the weight decreases as product is removed from the weighing system.

E.g. Setting a setpoint value of 50Kg for SP 1 and 45Kg for SP 2 and enabling LIW batching will allow the user to fill a container to 50Kg, with a potential speed change at 45Kg. (See 2.1C for an alternative method of setting up SP 2.)

The cycle is initiated when the **Batch** function is triggered. The display will tare, and when 45Kg net weight is discharged, SP 2 will drop out. As product continues to be discharged, at 50Kg SP 1 will drop out, halting the product flow.

If Flash Gross is enabled (see 6.2L) the gross weight will be displayed (E.g. Now 950Kg, if the starting gross weight was 1000Kg). The user can then trigger the Batch function again to call another 50Kg batch.

In this mode if there is not enough product to drop a batch, then the instrument will advise the operator by showing the message **Low Product**. If gross > SP 1, the **Batch Value** is reset to zero and the display flashes **Batch**. SP 1 is turned on (and SP 2 if set up). If gross < SP 1, batching is not started.

2.1C - Setpoint Tracking

In applications where the batch weight is continuously being changed, it is possible to configure SP 2 so that it tracks SP 1, and always turns off at a fixed amount below the required batch weight.

E.g. If your initial batch weight was 100Kgs and you wanted SP 2 to turn off 5Kgs before it reached the batch weight, you would set up the SP 1 value for 100Kgs and the SP 2 value for -5Kgs, and set the **Trail SP 1** option to on (see 6.2D).

This would cause SP 2 to turn off at 95Kgs (i.e. 100Kgs - 5Kgs). Then if you wanted the next batch weight to be 200Kgs, you only need to change SP 1 to 200Kgs, and without altering SP 2 it will now turn off at 195Kgs (200Kgs - 5Kgs).

2.2 - Input signal averaging

This controller has input signal averaging (see 6.5), to reduce noise and optimise stable measurement. If your input signal contains large noise spikes, you can increase the size of the **Averaging Window** to ensure that these are still averaged. If the change in input exceeds the **Averaging Window** value it will not average, ensuring fast response when there are large differences between readings.

Note that increasing the window size too far will reduce the ability of the controller to respond quickly to real changes in input signal.

2.3 - Tare

To access tare features, the controller's **Mode** must be set to **Normal** (see 6.2F). It is then possible to **Tare/Reset Tare** from the P button or rear input pins:

Tare	This feature 'zeroes' the display, and is usually used to deduct the wei of the container from the total weight, leaving only the weight of product.	
Tare Reset	This feature clears the current tare value and shows the gross weight on the display.	

See 6.2H–K and Appendix A for instructions on setting up and operating these features.

2.4 - Zero maintenance

The **Zero Maintenance** feature is used to automatically compensate for slow drift in loadcell output due to factors such as temperature change, rain and dust accumulation over time.

When **Auto Zero** is enabled (see 6.4B), the controller display will zero automatically if changes to the loadcell are within the user specified **Capture Band**, **Motion Band** and **Zero Band** parameters (see 6.4C–E):

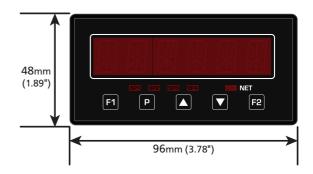
Capture Band (6.4C)	This is the maximum number of display counts that the controller will automatically zero within. The Capture Band is referenced to the current zero value. If the input value on the load cell is not within the Capture Band setting then the controller displays the current loadcell value and does not zero. Capture Band can be set from 1 to 254 counts, and should always be
	set to less than the smallest weight to be measured. Setting the Capture Band to 0 will turn the auto zero feature off.
Motion Band (6.4D)	This provides a rate of change limit setting, to determine the number of counts/second allowed within the Capture Band . If the count change is within the Capture Band , but the speed of the count change is more than the selected Motion Band , then the controller displays the current loadcell value and does not zero. The Motion Band can be set from 0 to 255 counts. Typical value is 1 or 2 counts/sec.
Zero Band (6.4E)	This provides a limit for the number of counts of zero offset allowed to accumulate, relative to the calibrated zero setting. If the accumulated zero offset becomes greater than this window, then the controller displays the current loadcell value and does not zero. The suggested limit for the Zero Band is 2% of the calibrated span. If the controller fails to zero, check for mechanical or electrical faults.

3 FRONT PANEL & DISPLAY

3.1 - Front panel

The SP LED's are used to indicate active setpoints.

when the net value is being displayed, and is also used for the Flash Gross function (see 6.2L).



This button is used to access the **Input Setup & Calibration** menu (Section 6) and the **Factory Analog Output Calibration** menu (Section 10).

P This button is used to save your settings and advance to the next step in the setup process. A custom function can also be programmed (see 6.2H).

This button is typically used to scroll through options or increase values in the setup menu. Pressing this button from the main display will allow you to view/reset the *Peak* value, and view the raw input value (see 3.3).

This button is typically used to scroll through options or decrease values in the setup menu. Pressing this button from the main display will allow you to view/reset the *Valley* value (see 3.3).

This button is used to access the **Setpoint Setup** menu (Section 7) and the **Setpoint Direct Access** menu (Section 8).

3.2 - Display brightness

To adjust the display brightness, press the P and lacktriangle buttons together from the main display. **BRI** appears and toggles with the current setting. Use the lacktriangle and lacktriangle buttons to adjust the LED backlight, and then press P to finish.

3.3 - Up and down button shortcuts

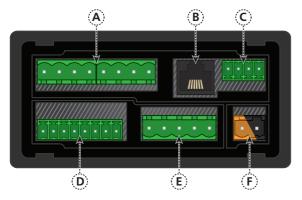
PEAK and **VALLEY** may be reset to zero by pressing the ♠ and ♣ buttons at the same time while the variable is being displayed.

Up a	Up and down button shortcuts		
PEAK The maximum measured weight since the instrument was turned on o		The maximum measured weight since the instrument was turned on or reset	
	RAW IP	The current raw value of the input signal in mV	
•	VALLEY	The minimum measured weight since the instrument was turned on or reset	

4 WIRING

BEFORE YOU BEGIN WIRING, ensure that the unit is switched off and the power supply is disconnected.

4.1 - Pinouts



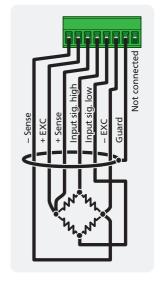
Key

- 4.1A Relay Output (See 4.3)
- 4.1B Serial Port (See 4.5)
- 4.1C Analog Output (See 4.4)
- 4.1D Analog Input (See 4.2)
- **4.1E** Function Pins (See 4.6)
- 4.1F Power Supply HV/LV (See 4.7)

4.2 - Wire the strain gauge input module

Wire your loadcell input module as shown in the diagram. This input module is pre-calibrated for 0–10,000 counts full scale with a 2.000mV/V load cell sensor.

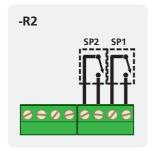
See 4.1D

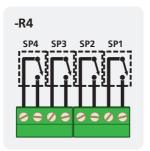


4.3 - Wire the relay outputs (if installed)

If your controller has relay outputs fitted, wire them as shown below. Relays can be programmed to operate within the total span range of the controller.

See 4.1A

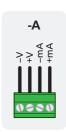




4.4 - Wire the analog output (if installed)

If your controller has analog output fitted, wire it as shown for either voltage (0-10V) or current (4-20mA).

See 4.1C



4.5 - Wire the serial port (if installed)

If your controller has serial port fitted, wire it as shown in the applicable diagram. (S2R: RS232, RJ11 terminal, S4S: RS485, screw terminal).

See 4.1B



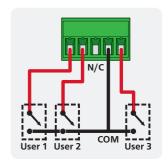


4.6 - Wire the function pins

Connect external switches to enable a function to be executed when its switch is activated.

Pin functions are user configurable, and can be set up in 6.2I–K.

See 4.1E and Appendix A



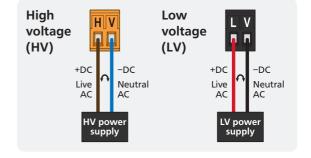
4.7 - Wire the power supply

DO NOT attempt to wire your controller while the power is on. NEVER connect your low voltage controller to mains power.

Wire your controller for low or high voltage power supply, as show in the diagrams below. Check the label on the unit against the colour of the connector:

- Orange =High voltage (85–265V AC,95–370V DC)
- Black =
 Low voltage (15–48V AC,
 10–72V DC)

See 4.1F

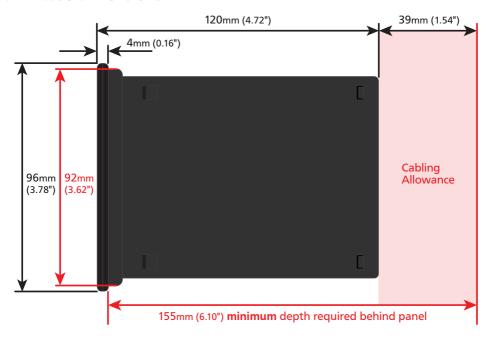


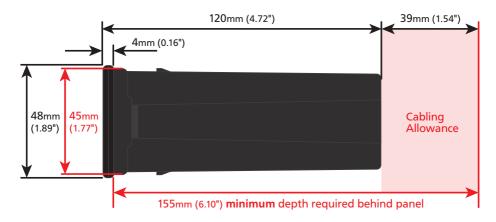
Once you have completed the wiring process it is safe to switch on your power supply. Ensure that your display is functioning before you proceed.

DIMENSIONS & INSTALLATION

5.1 - Case dimensions

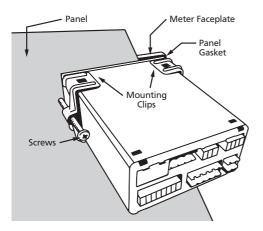
5





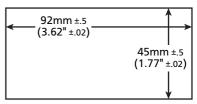
5.2 - Installation instructions

- A Prepare the Panel Cutout to 92 x 45mm ±.5 (3.62 x 1.77" ±.02), as shown below. Allow at least 155mm (6.10") depth behind the panel to accommodate the meter body and protruding cabling.
- **B** Remove the **Mounting Clips** from the meter back.



- C Slide the Panel Gasket over the rear of the unit to the back of the Meter Faceplate.
- Prom the front of the panel, insert the meter into the Panel Cutout. Holding the unit in place, engage the Mounting Clips so that the tabs snap into place over the notches on the case.
- E To achieve a proper seal, tighten the **Screws** evenly until the unit sits firmly against the panel. Do not over-tighten the screws.

Panel Cutout



6 INPUT SETUP & CALIBRATION

6.1 - Enter F1 PIN number

A Enter the calibration mode by pressing the [F1] button.

___ ENTER F1 PIN scrolls across the display and toggles with 0. Use the ♠ and ▶ buttons to enter your security code (factory default 1). Then press P. If the correct PIN is entered, setup is started at 6.2.

If an incorrect PIN number is entered, _ _ _ ACCESS DENIED scrolls across the display and it returns to normal operating mode.

You will have the opportunity to change your PIN number at the end of this section (6.9). If you have forgotten your PIN number, see Section 9.

6.2 - Input setup

- A ___ INPUT SETUP scrolls across the display and toggles with SKIP. Press P to skip to 6.3, or the button and then P to ENTER input setup.
- B ___ SUPPLY REJECTION FREQUENCY scrolls across the display. Use the
 and ◆ buttons to select 50HZ or 60HZ, and then press ₱.
- C ___ SAMPLING RATE scrolls across the display and toggles with the current selection. Use the ♠ and ♣ buttons to select an option from the following list: 1HZ, 2HZ, 5HZ, 10HZ, or 50HZ/60HZ (50 or 60Hz will depend on your selection in 6.2B above). Then press ₱.
- D ___ DECIMAL POINT POSITION scrolls across the display and toggles with the current selection. Use the ♠ and ▶ buttons to select NO DP (default), 0.0, 0.00, 0.000 or 0.0000, and then press P to accept and continue.
- E ___ ROUNDING scrolls across the display and toggles with the current display rounding. Using the ♠ and ▶ buttons, select: NONE (default), 2, 5, 10, 20, 50, 100, 200, 500, or 1000. Then press P.

Rounding is quoted in display counts and is not influenced by decimal point position. For example, if your input signal is 5.3, the display will show: 5.3 (for rounding=NONE), 5.4 (for rounding=2), 5.5 (for rounding=5), 5.0 (for rounding=10), etc.

- F _ _ MODE scrolls across the display and toggles with the current weighing mode. Use the ♠ and ▶ buttons to select NORMAL (default) or BATCH, and then press P.
 - → If you selected NORMAL, skip to 6.2H now.
 - → If you selected BATCH, continue to 6.2G now.

In **NORMAL** (default) mode the controller displays the gross or net weight on the display, and does not perform any batch calculations. In **BATCH** mode the controller displays batch or gross weight, and SP 1 and SP 2 function as dedicated batch control setpoints (see 2.1).

G ___ BATCHING DIRECTION scrolls across the display and toggles with current selection. Use the ♠ and ♣ buttons to select either: LIW (loss in weight, for emptying operations) or GIW (gain in weight, for filling operations). Press P.

See Section 2.1 for additional information.

For 6.2H-K, please refer to the list of input functions in Appendix A.

- H ___ PROG BUTTON scrolls across the display and toggles with the current selection. Referring to the table in Appendix A, use the ♣ and ♣ buttons to select a function to be performed when the P button is pressed: HOLD, TARE¹, BATCH², ZERO, PEAK, PK RST or PRINT. Then press P.
- I ___ USER INPUT1 scrolls across the display and toggles with the current selection. This controls the function that will be performed when the User 1 input pin at the rear of the meter (see 4.6) is activated. Referring to the table in Appendix A, use the and buttons to select: LOCK, TARE¹, BATCH², ZERO, PEAK, PK RST, PRINT, GROSS, START² or STOP². Then press P.
- J ___ USER INPUT2 scrolls across the display and toggles with the current selection. This controls the function that will be performed when the User 2 input pin at the rear of the meter (see 4.6) is activated. Referring to the table in Appendix A, use the ♠ and ♣ buttons to select: HOLD, TARE¹, BATCH², ZERO, PEAK, PK RST, PRINT, GROSS, START² or STOP². Then press ₱.

- K ___ USER INPUT3 scrolls across the display and toggles with the current selection. This controls the function that will be performed when the User 3 input pin at the rear of the meter (see 4.6) is activated. Referring to the table in Appendix A, use the ♠ and ♣ buttons to select: TARE¹, BATCH², ZERO, PEAK, PK RST, PRINT, GROSS, START² or STOP². Then press ₱.
- L ___ FLASH GROSS scrolls across the display and toggles with the currently selected setting. Using the and buttons, select NO or YES, and press P.

 This will cause the display to toggle between the Net/Gross values for 3 seconds each. Toggling will only occur if the controller has been tared and the Net/Gross values are different. The NET LED indicates which value is being displayed (On: Net, Off: Gross). This option will be disabled if a batch is currently in progress.
- ¹ TARE feature is only available when the *Mode* is set to **NORMAL** (see 6.2F).
- ² BATCH, START and STOP features are only available when the *Mode* is set to BATCH (see 6.2F).

6.3 - Calibration

This unit has been calibrated for 0–10,000 counts (2mV/V sensor gain at full scale).

- A ___ CALIBRATION TECHNIQUE scrolls across the display and toggles with SKIP. Press ₱ to skip to 6.4, or use the ♠ and ♣ buttons to select a calibration method: AUTO, MV/V, ZERO, E_CAL, or CALSET, and press ₱ to continue.
 - → If you selected AUTO, complete steps 6.3B-F now.
 - → If you selected MV/V, complete steps 6.3G-I now.
 - → If you selected ZERO, complete step 6.3J now.
 - → If you selected E_CAL, complete steps 6.3K-L now.
 - ⇒ If you selected **CALSET**, complete steps 6.3M–N now.
 - ⇒ If you selected **SKIP**, skip to 6.4 now.

AUTO calibration uses zero and span values to calculate the scale and offset. This is the most accurate calibration method, but requires known low and high input signals, usually supplied by test weights. Zero and span calibration procedures are performed separately.

MV/V uses values from the load cell manufacturer's test certificate.

ZERO allows manual adjustment of the calibrated zero offset.

E_CAL allows the user to view and edit the electronic calibration values (zero offset and scale factor). These two values are updated when any calibration is performed. Noting these values and entering them into another instrument will copy the calibration. You may also 'trim' these

values to alter the current calibration.

CALSET allows the user to select and switch between calibration sets, giving them the option of saving and restoring a previous calibration.

Auto calibration

- B ___ CAL SET X CALIBRATE ZERO scrolls across the display, where X is the Cal Set where the current calibration will be stored (see 6.3M). CALIBRATE ZERO toggles with the currently selected option. Use the ◆ and ◆ buttons to select YES or NO, and then press ₱.
 - → If you selected YES, continue to 6.3C now.
 - ⇒ If you selected **NO**, skip to 6.3D now.
- C ___ REMOVE WEIGHT PRESS P TO ACCEPT scrolls across the display and toggles with the current no-load value. Remove the weight. Use the ♠ and ▶ buttons to adjust the no-load value if required, and then press ▶.
- D ___ CALIBRATE SPAN scrolls across the display and toggles with the current selection. Use the ♠ and ♣ buttons to select YES or NO, and then press P.
 - → If you selected YES, continue to 6.3E now.
 - ➡ If you selected NO, skip to 6.3F now.
- E ___ ADD CAL WEIGHT ENTER DESIRED SPAN PRESS P TO ACCEPT scrolls across the display and toggles with the current span value. Apply a calibration weight to the weigh platform. Then use the ♠ and ♣ buttons to adjust the value, and press P to accept.
- F If Auto calibration was successful, you will be directed out of the calibration menu to the operational display without viewing any further scrolling messages. (To enter step 6.4, you must select **SKIP** at 6.3A.)
 - If calibration fails, _ _ _ CALIBRATION FAILED will scroll across the display and you will be directed back to the operational display. Check your signal and connections, and then repeat the calibration procedure.

mV/V calibration

- G ___ ENTER TOTAL FULL SCALE WEIGHT OF LOAD CELLS IN COUNTS scrolls across the display and toggles with the current selection. Using the ♠ and ▶ buttons, enter the total full scale weight of the connected load cell(s) in counts, referring to the load cell manufacturer's test certificate. Then press P.
- H ___ ENTER MV/V FROM LOAD CELL scrolls across the display and toggles with the current selection. Using the ♠ and ♣ buttons, enter the mV/V (or average mV/V) of the connected load cell(s), and then press P.
- I ___ SET ZERO NOW? scrolls across the display and toggles with the current selection. Use the ♠ and ♣ buttons to select YES or NO, and then press P.

 Selecting YES sets your zero position when the load cells are powered up and in position.

 mV/V calibration is now complete. You will be directed back to the operational display. (To enter step 6.4, you must select SKIP at 6.3A.)

Zero (offset) calibration

J ___ ADJUST OFFSET scrolls across the display and toggles with the currently selected zero value. Place a known weight on the weigh platform if required, and use the and buttons to enter the desired value. Press to accept.

The offset will be automatically calculated to match the desired weight, and the scale factor will not be altered. (Normally the weight would be removed and the value would be zero.)

Zero calibration is now complete. You will be directed back to the operational display. (To enter step 6.4, you must select **SKIP** at 6.3A.)

E_Cal calibration

- K ___ E_CAL ZERO OFFSET scrolls across and toggles with the current selection.
 Use the ♠ and ♠ buttons to adjust the zero offset value, and then press P.
 This is updated after each calibration to show the internal ZERO OFFSET E Cal value.
- L ___ E_CAL SCALE FACTOR scrolls across and toggles with the current selection. Use the ♠ and ♣ buttons to adjust the scale factor value, and press P.

This is updated after each calibration to show the internal **SCALE FACTOR** E Cal value.

E_Cal calibration is now complete. You will be directed back to the operational display. (To enter step 6.4, you must select **SKIP** at 6.3A.)

Cal	set	sel	lection

M ___ SELECT CAL SET scrolls across and toggles with the current selection. Use the ♠ and ♣ buttons to choose either SET 1 or SET 2, and then press ₱.

This feature allows you to save two sets of calibration values on the controller, and to roll back to a previous calibration, if necessary. The set that you select will be the active calibration set.

N ___ CALIBRATION TECHNIQUE scrolls across the display and toggles with SKIP. You are now back at 6.3A. Press P to skip to 6.4, or use the ♠ and ▶ buttons to select a new calibration method, and then press P.

6.4 - Zero maintenance

See Section 2.4 for more information on zero maintenance parameters.

- A ___ZERO MAINTENANCE scrolls across the display and toggles with SKIP. Press
 P to skip to 6.5, or the button and then P to ENTER zero maintenance.
- B ___ AUTO ZERO scrolls across the display and toggles with the current auto zero selection. Use the ♠ and ♣ buttons to select ON or OFF, and press P.
 - → If you selected **ON**, continue to 6.4C now.
 - → If you selected OFF, skip to 6.4E now.

If **AUTO ZERO** mode is **ON**, the controller's offset will be automatically adjusted so that the instrument reads zero when it senses that the scale is not loaded (see 2.4).

C ___ CAPTURE BAND scrolls across the display and toggles with the selected capture band. Adjust this value using the ♠ and ♣ buttons, and then press ₱.

This is referenced to the current zero value, and is the maximum number of display counts that the controller will zero within. **CAPTURE BAND** can be set from 1 to 254 counts, and should always be set to less than the smallest weight to be measured.

- D ___ MOTION BAND scrolls across the display and toggles with the selected motion band. Adjust this value using the ♠ and ▶ buttons, and then press P.

 This provides a rate of change limit setting, to determine the number of counts/second allowed within the CAPTURE BAND. MOTION BAND can be set from 0 to 255 counts. Typical value is 1 or 2 counts/sec.
- E ___ ZERO BAND scrolls across the display and toggles with the selected zero band. Adjust this value using the ♠ and ♦ buttons, and then press P.

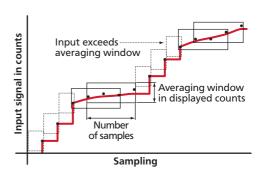
 This provides a limit for the number of counts of zero offset allowed to accumulate, relative to

This provides a limit for the number of counts of zero offset allowed to accumulate, relative to the calibrated zero setting. If the accumulated zero offset becomes greater than this window, then the controller displays the current loadcell value and does not zero. The suggested limit for the **ZERO BAND** is 2% of the calibrated span.

6.5 - Averaging

Your controller has input signal averaging, optimising stable measurement.

If the change in input exceeds the averaging window value it will not average, ensuring fast response when there are large differences between readings. (E.g. When product is being dropped into a bag.)



- A ___ AVERAGING PARAMETERS scrolls across and toggles with SKIP. Press P to skip to 6.6, or the button and then P to ENTER averaging setup.
- B ___ AVE SAMPLES scrolls across the display and toggles with the currently selected averaging. Using the ♠ and ♣ buttons, alter the number of input samples that the controller will average, and then press P.

Increasing the number of samples will stabilise measurement, but it will also slow down response rates. A typical value is 4.

C ___ AVE WINDOW scrolls across the display and toggles with the currently selected averaging window value. Using the ♠ and ▶ buttons, alter the signal averaging window. Then press P.

If your input signal contains large noise spikes, you can increase the size of the averaging window to ensure that these are still averaged. However, increasing the window size too far will

reduce the ability of the controller to respond quickly to real changes in input signal. Setting **AVE WINDOW** to **0** will give continuous averaging as per the selected averaging samples. A typical value is 10% of your system capacity.

6.6 - Analog output setup

N.B. All new units are calibrated before shipping. Recalibration is **only** necessary if settings are wiped or the unit's accuracy requires verification after a long period of use. e.g. 1 year.

- A ___ ANALOG OUTPUT SETUP scrolls across the display and toggles with SKIP.

 If your controller does not have analog output installed, (or you do not wish to configure your analog output now), press P to skip to 6.7.
 - Otherwise, press the button and then P to ENTER analog output setup.
- B ___ DATA SOURCE FOR ANALOG O/P scrolls across the display and toggles with the current analog output data source. Use the ♠ and ♣ buttons to select an option from: NET/BATCH, or LIVE, and then press ▶.

Note that where **NET/BATCH** is indicated, the option that will be displayed is controlled by the weighing mode selected in 6.2F. **NORMAL** mode = **NET**, **BATCH** mode = **BATCH**.

- C ___ LOW SCALE VALUE FOR ANALOG O/P scrolls across the display and toggles with the currently selected low scale display value. Use the ♠ and ▶ buttons to enter your cal low position, and then press P.
- D ___ HIGH SCALE VALUE FOR ANALOG O/P scrolls across the display and toggles with the currently selected high scale display value. Use the ♠ and ▶ buttons to enter your cal high position, and then press P.

To calibrate your analog output, see Section 10.

Factory analog output calibration is precisely set before shipping this instrument, and should not be adjusted unless advised by the manufacturer.

6.7 - Serial setup

A ___ SERIAL SETUP scrolls across the display and toggles with SKIP. If your controller does not have a serial port installed, (or you do not wish to configure your serial options now), please press P to skip to 6.8.

	 If you selected GEDGE, continue to 6.7C now. If you selected RNGR A or PRINT, skip to 6.7D now. If you selected ASCII or MODBUS, skip to 6.7H now.
	See Appendix B for more information about the available serial modes.
С	OUTPUT FORMAT scrolls across the display and toggles with the currently selected Gedge output format. Use the and buttons to choose between C1, C2, or C3, and then press P.
	→ Please skip to 6.7G now.
	See Appendix B.3 for more information on Gedge output formats.
D	DATA SOURCE scrolls across the display and toggles with the currently selected serial data source. Use the and buttons to select an option from: NET/BATCH, LIVE, or PEAK, and then press P. Note that where NET/BATCH is indicated, the option that will be displayed is controlled by the
	weighing mode selected in 6.2F. NORMAL mode = NET, BATCH mode = BATCH.
E	The step that you proceed to now will depend on the Serial Mode that you selected in 6.7B:
	→ If your Serial Mode = PRINT, continue to 6.7F now.
	→ If your Serial Mode = RNGR A, skip to 6.7G now.
F	PRINT UNITS scrolls across the display and toggles with the current units that will be printed on the Weigh Ticket (see B.5) when the print function is triggered. Use the and buttons to choose between NONE, GRAMS, KGS, TONNES, LBS or KN, and then press P. Please skip to 6.7H now.

Otherwise, press the button and then p to ENTER serial setup.

BUS (RTU), GEDGE, RNGR A (Ranger A), or PRINT. Then press P.

___ SERIAL MODE scrolls across the display and toggles with the current serial

mode. Use the ♠ and ♣ buttons to choose between: ASCII (custom), MOD-

В

G

PULSED, and then press P.

	In CONT (continuous) mode, the controller outputs a continuous stream of data. In PULSED mode, the controller outputs a single string when the print function is triggered from a user input button or pin (see 6.2H–K and Appendix A).
Н	BAUD RATE scrolls across the display and toggles with the current selection. Use the ♠ and ♣ buttons to select one of: 300, 600, 1200, 2400, 4800, 9600, 19200 or 38400. Then press P.
I	PARITY scrolls across the display and toggles with the currently selected parity. Using the ♠ and ♣ buttons, select: NONE, ODD or EVEN, and then press P.
J	The step that you proceed to now will depend on the Serial Mode that you selected in 6.7B:
	 If your Serial Mode = GEDGE, RNGR A, or PRINT, continue to 6.7K now. If your Serial Mode = ASCII or MODBUS, skip to 6.7L now.
K	DATA BITS scrolls across the display and toggles with the currently selected data bits. Using the and buttons, select: 7 or 8, and then press P.
	The last step only applies to ASCII or MODBUS mode. Proceed to 6.8 now.
L	SERIAL ADDRESS scrolls across the display and toggles with the currently selected serial address. Use the and buttons to alter the serial address, and then press P.
	The serial address parameter is used to identify a particular device when it is used with other devices in a system. (It applies particularly to MODBUS mode when used on an RS485 serial network.) The serial address of the controller must be set to match the serial address defined in the master device.

This option controls the units that are printed on the Weigh Ticket (see B.5). It does not perform any conversion calculations. Please scale the instrument to match the printed units.

___ OUTPUT MODE scrolls across the display and toggles with the current output mode. Use the and buttons to select either CONT (continuous) or

Ref	er to Appendix B for more information on serial modes and registers.
6.8	3 - Clock setup
Α	CLOCK SETUP scrolls across the display and toggles with SKIP. Press P to skip to 6.9, or the button and then P to ENTER and set the date and time
В	HOURS scrolls across the display and toggles with the current selection. Use the ♠ and ♣ buttons to adjust the hour (from 0 to 23), and press ₱. The controller's internal clock uses 24 hour time; you cannot select a.m. or p.m.
С	MINUTES scrolls across the display and toggles with the current selection. Use the and buttons to adjust the minutes (from 0 to 59), and press P. After pressing the seconds timer will be reset to zero, and will immediately begin counting.
D	DATE scrolls across the display and toggles with the current selection. Use the ♠ and ▶ buttons to adjust the date (from 1 to 31), and press P.
E	MONTH scrolls across the display and toggles with the current selection Use the ♠ and ♣ buttons to select a month (from JAN to DEC), and press P
F	YEAR scrolls across the display and toggles with the current selection. Use the and buttons to adjust the display to the current year, and press P.
6.9	- Edit F1 PIN number
Α	EDIT F1 PIN scrolls across the display and toggles with SKIP. Press P to skip and return to the operational display, or the button and then P to ENTER and change your PIN number.
В	ENTER NEW F1 PIN scrolls across the display and toggles with the current PIN (default 1). Using the ♠ and ♣ buttons, enter your new F1 PIN number Then press P to exit to the operational display.

7 SETPOINT SETUP

The software in your controller will allow you to configure up to 4 setpoints, howeverfull functionality is only supported when relay output hardware installed.

(Setpoints with no corresponding relay output hardware may be used as simple LED indicators, if desired. In this case, features requiring relay output functionality will continue to appear in the setup menu, but will be ignored by the controller.)

7.1 - Enter F2 PIN number

A Enter setpoint setup mode by pressing and holding the [F2] button for 3 seconds.

___ ENTER F2 PIN scrolls across the display and toggles with 0. Use the ♠ and ▶ buttons to enter your security code (factory default 1). Then press P. If the correct PIN is entered, setup is started at 7.2.

If an incorrect PIN number is entered, _ _ _ ACCESS DENIED scrolls across the display and it returns to normal operating mode.

You will have the opportunity to change your PIN number at the end of this section (7.3). If you have forgotten your PIN number, see Section 9.

7.2 - Setpoint setup

- A ___ EDIT SETPOINT scrolls across the display and toggles with SKIP. Press P now to skip to 7.3, or use the ♠ and ♣ buttons to select a setpoint to edit, and then press P.
- B ___ SP VALUE scrolls across the display and toggles with the current value for the selected setpoint. Using the ♠ and ♣ buttons, adjust the display value at which the selected setpoint will activate, and then press P.
- C The step that you proceed to now will depend on which setpoint you are editing (selected in 7.2A):

- If you are currently editing SP 1, skip to 7.2E now.
 If you are currently editing SP 2-4, continue to 7.2D now.
 TRAIL SP1 scrolls across the display and toggles with the tracking setting for the selected setpoint. Using the ♠ and ♠ buttons, select OFF or ON, and then press P.
 A setpoint with TRAIL SP1 enabled will track the setpoint value of SP 1, with the setpoint value of the tracking setpoint becoming an offset value.
 The step that you proceed to now will depend on which setpoint you are editing (selected in 7.2.4)
- (selected in 7.2A):
 - → If you are currently editing SP1-2, then the step that you proceed to now will depend on your controller's weighing mode (selected in 6.2F):
 - ▶ If your controller is in **NORMAL** mode, continue to 7.2F now.
 - ▶ If your controller is in **BATCH** mode, skip to 7.2J now.
 - → If you are currently editing **SP 3–4**, continue to 7.2F now.
- F ___ SP SOURCE scrolls across the display and toggles with the activation source for the selected setpoint. Use the and buttons to choose NET/BATCH or LIVE, and then press P.

Note that where **NET/BATCH** is indicated, the option that will be displayed is controlled by the weighing mode selected in 6.2F. **NORMAL** mode = **NET**, **BATCH** mode = **BATCH**.

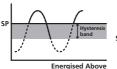
- G ___ SP ACTIVATION scrolls across the display and toggles with the current activation for the selected setpoint. Using the ♠ and ♣ buttons, select the relay activation to operate ABOVE or BELOW the setpoint value, and then press P.

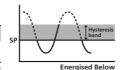
 ABOVE: Relay turns on above the setpoint value and off below it. BELOW: Relay turns on below the setpoint value and off above it.
- H ___ HYSTERESIS VALUE scrolls across the display and toggles with the hysteresis value for the selected setpoint. Use the ♠ and ♣ buttons to adjust this value if required, and then press P.
 - → If you set the Hysteresis Value to 0, skip to 7.2J now.
 - → If you set the Hysteresis Value to anything else, continue to 7.2I now.

The **HYSTERESIS VALUE** defines the separation band between setpoint activation and deactivation, and will operate as per the **HYSTERESIS TYPE** setting selected in 7.21.

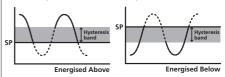
I ___ HYSTERESIS TYPE scrolls across the display and toggles with the hysteresis type for the selected setpoint. Using the ♠ and ▶ buttons, select either ALARM or CNTRL (control), and then press P.

ALARM - SETPOINT VALUE controls setpoint activation point. **HYSTERESIS VALUE** controls setpoint deactivation point.





CNTRL - SETPOINT VALUE controls setpoint deactivation point. HYSTERESIS VALUE controls setpoint reactivation point.



- J ___ MAKE DELAY scrolls across the display and toggles with the current make delay time for the selected setpoint. This is the time delay between setpoint activation, and when the relay turns on. Adjust this value in 0.1 second increments using the ♠ and ♣ buttons, and then press P.
- K ___ USER ACCESS? scrolls across the display and toggles with the direct access permission setting for the selected setpoint. Use the ♠ and ♣ to select either OFF or ON, and then press P.

When enabled, this option allows the selected setpoint's value to be edited directly after pressing the $\lceil 2 \rceil$ button, without needing to enter a PIN number or go through all of the other options. Each setpoint can individually have this option enabled or disabled. See Section 8.

L ___ EDIT SETPOINT scrolls across the display and toggles with SKIP. You are now back at 7.2A. To edit another setpoint, follow the instructions from 7.2A-L again. If you do not wish to edit another setpoint, press P now to skip to 7.3.

7.3 - Edit F2 PIN number

- A ___ EDIT F2 PIN scrolls across the display and toggles with SKIP. Press P to skip and return to the operational display, or the button and then P to ENTER and change your PIN number.
- B ___ ENTER NEW F2 PIN scrolls across the display and toggles with the current PIN (default 1). Using the ♠ and ♣ buttons, enter your new F2 PIN number. Then press P to exit to the operational display.

8 SETPOINT DIRECT ACCESS

If none of the setpoints have their direct access option enabled then this feature will be disabled and the $\lceil \frac{1}{2} \rceil$ button will not respond to a short button press. (See 7.2K.)

- A Begin by pressing the [F2] button for less than 3 seconds.
- B The name of the first access-enabled setpoint will appear on the display and toggle with the current value for that setpoint. Using the ♠ and ♣ buttons, adjust the selected value. Then press P to accept and continue.
- C The name of the next access-enabled setpoint will appear on the display, along with its setpoint value. Repeat step 8B. The direct access menu will proceed through all access-enabled setpoints in this fashion. Pressing P for the last enabled setpoint will exit and return to the operational display.

RESET PIN NUMBERS / VIEW FIRMWARE VERSION

If you have forgotten your PIN number(s), follow the procedure below to reset both the F1 and F2 PINs to their factory default of 1.

This procedure will also allow you to view the current software installed on your controller, which may be required for support purposes.

- A Press ♠, ▶ and P at the same time. (This key combination can be difficult to execute and you may need several tries to get it right.)
- **B** A message will appear on the display, with details of the unit's current software configuration (Product Name, Firmware Version, and Macro Version). At the end, you will see **PIN RESET TO 1**.
- C Both the F1 PIN number and the F2 PIN number have now been reset to '1'. You can change this, if required, by following the instructions in 6.9 (for the F1 menu) and 7.3 (for the F2 menu), using '1' to enter each menu initially.

9

10 FACTORY ANALOG OUTPUT CALIBRATION

Do not access this feature unless instructed by the manufacturer.

Factory analog output calibration is precisely set before shipping this instrument. For analog output scaling, see 6.6.

Α	Start with the controller	powered off. Power u	p while holding the	[F1]	button.
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B ___ ENTER F1 PIN scrolls across the display and toggles with 0. Use the ♠ and ♠ buttons to enter your security code (factory default 1). Then press P. If the correct PIN is entered, continue to 10C.

If an incorrect PIN number is entered, _ _ _ ACCESS DENIED scrolls across the display and it returns to normal operating mode.

If you have forgotten your PIN number, see Section 9.

- C ___ CALIBRATE ANALOG O/P? scrolls across and toggles with the current selection. Use the ♠ and ♣ buttons to select YES or NO, and then press P.
 - → If you selected YES, connect a mA or volt meter across the analog output connector (see 4.4), and then continue to 10D.
 - → If you selected **NO**, the display will return to normal operating mode.

N.B. All new units are calibrated before shipping. Recalibration is **only** necessary if settings are wiped or the unit's accuracy requires verification after a long period of use. e.g. 1 year.

- D ___ CAL LOW ANALOG O/P scrolls across the display and toggles with a calibration number shown in internal units (around -16000). Press the ♠ or ▶ buttons until the multimeter displays your target low output, then press ▶.
- E ___ CAL HIGH ANALOG OUTPUT scrolls across the display and toggles with a calibration number shown in internal units (around 30000). Press the ♠ and ▶ buttons until the multimeter displays your target high output, then press ▶.
- **F** Factory analog output calibration is now complete. The display will return to normal operating mode.

A APPENDIX A - INPUT FUNCTIONS

User programmable input functions

A number of user programmable functions are accessible from the P button and rear pins (see 6.2H–K). Note that availability of the TARE/BATCH and START/STOP features are subject to your weighing mode, as selected in 6.2F.

Function Btn/Pin & Activation Time		& Activation	Description		
HOLD	P	•••	Continuous	Freezes the display value.	
LOCK			Continuous	Locks the control panel.	
TARE	P	•••	½ sec	Tares display value (flashes TARE).	
(see 2.3)	P	•••	2+ sec	Resets tare to zero (flashes TR RST and then shows gross).	
BATCH (see 2.1)	P	•••	½ sec	If no batch operation is active: Performs a batch operation; display shows BATCH	
				If a batch operation is in progress: Current batch is paused; display shows PAUSE	
				If a batch operation has been paused, or you have just powered up following a power loss during batching: Controller will resume without resetting the batch value; display shows RESUME	
	P		2+ sec	Resets the batch value to zero and flashes BT RST . Any current batching operations will be halted.	
ZERO (see 2.4)	P	•••	½ sec	Zeroes the weight if the zero offset (i.e. the difference between the current no load weight and the calibration no load value) is within the ZERO BAND (see 2.4).	
				If the offset is less than the limit set in ZERO BAND (see 6.4E), the zero value is updated and the display flashes ZERO . If the offset is greater than the limit set in ZERO BAND , the zero value is not updated and the display scrolls OUTSIDE OF ZERO BAND!	
	Р	•••	2+ sec	Resets the zero offset value to the original calibration offset value. Display flashes RS ZER and then shows gross.	

User programmable input functions

Function	Btn/Pin Time	& Activation	Description
PEAK	P	½ sec	Displays the peak value for 2 seconds.
	P	2+ sec	Sets the peak value to the current input value (flashes PK RST).
	•••	Continuous	Displays the peak value continuously.
PK RST	P	Continuous	Sets the peak value to the current input value (flashes PK RST).
PRINT	P	Continuous	Sends a single Ranger A output string.
(see B.5)			SERIAL MODE (6.7B) must be set to RNGR A, and OUTPUT MODE (6.7G) must be set to PULSED.
GROSS	•••	Continuous	Displays the gross value continuously.
START	•••	½ sec	Starts a new batch, or resumes the batching process after it has been paused.
STOP	•••	½ sec	Pauses the batching process and holds the current batched weight on the display.
	•→•	2+ sec	Resets the batch value to zero and halts any current batching operations.

B APPENDIX B - SERIAL MODES

B.1 - Custom ASCII mode

Custom ASCII is a simple, custom protocol that allows connection to various PC configuration tools. ('Custom ASCII' differs from the 'Modbus (ASCII)' protocol used by some devices.) Custom ASCII command strings must be constructed in this order:

- <Start> <Controller Address> <Read/Write Command> <Register Address> <Separator Character> <Data Value> <Message Terminator>
- **Start** Use '**S**' for the start character of a command string (not case sensitive). This must be the first character in the string.
- Controller Address Use an ASCII number from '1' to '255' for the controller address. If the character following the start character is not an ASCII number, then address '0' is assumed. All controllers respond to address '0'.
- **Read/Write Command -** Use ASCII 'R' for read, 'U' for unformatted read, or 'W' for write (not case sensitive). Any other character aborts the operation.
 - In Custom ASCII mode, data is normally read as formatted data (which includes decimals and any text characters that may be selected to show units). However it is also possible to read unformatted data by using a 'U' in the read command. There is no unformatted write command, as when writing to fixed point registers, any decimal point and text characters are ignored.
- Register Address The register address for the read/write operation will be an ASCII number from '1' to '65535'. This character must be specified for a write command, but may be omitted for a read command, (in which case the controller will respond with the data value currently on the display).
- **Separator Character** The separator character can be either a space or a comma, and is used to separate the register address from the data value.
- **Data Value -** Must be an ASCII number. The absolute limits for this number are -1000000 to +1000000, but note that not all registers will accept this range.
- Message Terminator This is the last character, and must be either a '\$' (dollar) or an '*' (asterisk). Neither of these characters should be used elsewhere in the

message string. If '\$' is used, a 50ms minimum delay is inserted before a reply is sent. If '*' is used, a 2ms minimum delay is inserted before a reply is sent.

Custom	ASCII	Read/Write	Examples
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Example	Description	
SR\$	Read display value from all controllers, 50ms delay.	
S15R\$	Read display value from controller address 15, 50ms delay.	
S3U40*	Read unformatted data in channel 4 from controller address 3, 2ms delay.	
S2W2 -10000\$	Write -10000 to the display register of controller address 2, 50ms delay.	
SWT CHAN_1\$	Write ASCII text string Chan_1 to channel 1 text register, 50ms delay.	

Controller Response - After the controller has completed a read or write instruction, it responds by sending a carriage return/line feed (CR/LF) back to the host. If the instruction was a read command, the CR/LF follows the last character in the ASCII string. If it was a write command, CR/LF is the only response sent back. The host must wait for this before sending further commands to the controller. If the controller encounters an error, it will respond with a null (0x00) CR/LF.

Custom ASCII Registers

16 Bit Unsigned

Address	Function
1	Alarm status (SP1=Bit 0, SP2=Bit 1, SP3=Bit 2, SP4=Bit 3)
65–68	Hysteresis (SP1=65, SP2=66, SP3 =67, SP4=68)

05-00	=67, SP4=68)	
71–74	Make delay (SP1=71, SP2=72, SP 3=73, SP4=74)	

32 Bit Signed		
Address	Function	
3	Tared/Batch weight (net)	
4	mV	
39	Live weight (gross)	
16	Tare value	
12	Peak	
13	Valley	
6–9	Setpoint 1–4 (SP1=6, SP2=7, SP3 =8, SP4=9)	
34	D/A scale low value	
36	D/A scale high value	

B.2 - Modbus (RTU) mode

Modbus (RTU) is an industry standard RTU slave mode that allows connection to a wide range of devices. Modbus registers are all holding registers, and should be accessed via function codes 3 and 6.

Register addresses are displayed in the Modicon[™] 5-digit addressing format. I.e. Register 65=40065 (subtract 1 for direct addressing).

Modbus (RTU) Registers

16 Bit Unsigned	
Address	Function
40001	Alarm status (SP1=Bit 0, SP2=Bit 1, SP3=Bit 2, SP4=Bit 3)
40065- 40068	Hysteresis (SP1=40065, SP2= 40066, SP3=40067, SP4=40068)
40071- 40074	Make delay (SP1=40071, SP2= 40072, SP3=40073, SP4=40074)

32 Bit Signed (2 x 16 Bit)		
LSW	MSW	Function
40515	40516	Tared/Batch weight (net)
40517	40518	mV
40521	40522	Live weight (gross)
40529	40530	Tare value
40525	40526	Peak
40527	40528	Valley
40535 -541	40536 -542	Setpoint 1–4 (SP1=40535, SP2=40537, SP3=40539, SP4=40541)
40587	40588	D/A scale low value
40591	40592	D/A scale high value

B.3 - Gedge mode

This serial mode is used to drive Gedge displays. Depending on your output format selected in 6.7C, the Gedge output string will be constructed as shown:

- C1= <STX> <Displayed Weight> <ETX>
- > C2= <STX> <*Displayed* Weight> <D2> <D3> <D4> <D5> <D6> <D7> <ETX>
- C3= <STX> <Gross Weight> <Tare Weight> < Net Weight> <D2> <D3> <D4> <D5> <D6> <D7> <ETX>

Gedge Command Strings		
STX	Start of transmission (\$02)	
ETX	End of transmission (\$03)	
CR/LF	Carriage return and Line feed (\$0D \$0A)	
Weight	8 ASCII alpha/numerics: <space minus="" or="" sign=""> <space> <6 digits> (E.g. "- 002387") or <space minus="" or="" sign=""> <6 digits and decimal> (E.g. "-002.387")</space></space></space>	
D2	Displayed weight identity. G : Gross. N : Net. T : Tare.	
D3	M: Scale is in motion. S: Scale is still.	
D4	I: In scale. O: Over scale. U: Under scale.	
D5	Z: Gross is zero. ASCII Space: Gross is not zero.	
D6	E: Stored tare is not zero. ASCII Space: Stored tare is zero.	
D7	P: Print key operation. ASCII Space: No print key operation.	

B.4 - Ranger A mode

Ranger A is a continuous output, used to drive remote displays and other instruments in the RinstrumTM range. (Ranger is a trade name belonging to Rinstrum Pty Ltd.) Ranger A output strings are constructed as shown:

<Start> <Sign> <Output Value> <Status> <End>

Start - STX character (ASCII 02)

Sign - Output value sign (space for + and dash for -)

Output Value - Seven character ASCII string containing the current output value and decimal point. (If there is no decimal point, then the first character is a space. Leading zero blanking applies.)

Status - Single character output value status. 'U'=Under, 'O'=Over, 'E'=Error.

End - ETX character (ASCII 03)

B.5 - Print mode

This mode outputs a *Weigh Ticket* (as shown) to the serial port when the *Print* function is triggered from the P button or rear input pins (see 6.2H–K).

The weigh ticket shows the current value of the selected *Serial Data Source* (as set in 6.7D), and the units selected in 6.7E.

WEIGH TICKET DATE: 13/2/12 TIME: 12:50 PEAK WEIGHT: 8.4 KGS

Note that changing the display units in 6.7F does not perform any conversion calculations. You will need to scale the instrument to match the printed units.

A date and time will also be printed on the Weigh Ticket. In order to print the current date and time, *Real-Time Clock* hardware must be installed. If the required hardware is not installed, the controller time stamp will revert back to the firmware revision date and time whenever the unit is restarted.



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